



## Year Three Curriculum Overview

The following curriculum overview may be subject to change. At Gorse Bank we are constantly evolving our curriculum in response to the needs of learners and national strategies. For the most up-to-date information of what your child is learning please visit our Year Group Blogs and Twitter Feeds which are regularly updated throughout the year.

Year Three 2017 - 2018						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Theme</b>	Awesome Earth		Influence, Inspire, Imagine		A Different World	
<b>Science</b>	Rocks and Fossils	Light	Animals including Humans		Plants/Forces and Magnets	
<b>Computing</b>	Design and write programs that accomplish specific goals, including controlling or simulating physical systems  Use technology responsibly, securely and safely Understand computer networks including the internet and how they can provide multiple services, such as the world wide web		Understand the opportunities computer networks offer for communication and collaboration.  Describe how internet search engines find and store data		Use sequence, selections and repetition in programs  Select, use and combine a variety of software (including internet services) on a range of digital devices to accomplish given goals, including collecting, analysing, evaluating and presenting data and information.	
<b>History</b>	The Roman Empire Roman Empire and its impact on Britain		Anglo-Saxons Britain's settlement by Anglo-Saxon and Scots		Vikings Viking and Anglo-Saxon struggle for the Kingdom of England	
<b>Geography</b>	Describe and understand key aspects of physical geography (volcanoes)		Locate countries in Europe and identify their key features Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.		Understand geographical similarities and differences through the study of human and physical geography of a region or area of the United Kingdom.	
<b>D&amp;T</b>	Design, Make and evaluate a product		Understand and use mechanical systems in their products, such as gears, pulleys, cams, levers and linkages.		Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.  Electronics	
<b>Art</b>	Develop and share ideas in a sketchbook and in finished products.		Learn about the great artists, architects and designers in history.		Improve mastery of techniques.	
<b>Languages</b>	French		German	French	German	
<b>RE</b>	Christianity		Judaism: Worship and the Community		Islam: Allah/ What is faith and what difference does it make?	
<b>PE</b>	Badminton/Swimming/Basketball	Football/Swimming/Athletics	Basketball/Gymnastics	Football	Football/Rugby/Swimming	Dance/Swimming
<b>Music</b>	Play and perform in solo and ensemble contexts, using voice with increasing control and expression		Appreciate and understand a wide range of high-quality live and recorded music		Use non-standard symbols to represent when to play and when to rest (Chris Quigley Milestones)	
<b>SMSC</b>	Mental Health and Wellbeing: Recognising feelings		Mental Health and Wellbeing: Understanding feelings		Mental Health and Wellbeing: Gauging feelings	
	Anti-bullying: KiVa		Anti-bullying: KiVa		Anti-bullying: KiVa	
	British Values: Introduction and Individual Liberty		British Values: Rule of Law and Democracy		British Values: Mutual Respect and What do British Values mean to us?	
	Everyday Life: E-safety and SRE		Everyday Life: E-safety and SRE		Everyday Life: Heartstart and SRE	