



Year Four Curriculum Overview

The following curriculum overview may be subject to change. At Gorsey Bank we are constantly evolving our curriculum in response to the needs of learners and national strategies. For the most up-to-date information of what your child is learning please visit our Year Group Blogs and Twitter Feeds which are regularly updated throughout the year.

Year Four 2020 - 2021						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Theme	Belonging - Great Britain		Curiosity - Not Everything is as it seems		Hope - Changes	
Science	States of matter	Sound	Animals including humans		Electricity	Living things and habitats
Computing	Design and write programs that accomplish specific goals, including controlling or simulating physical systems Understand computer networks including the internet and how they can provide multiple services, such as the world wide web		Use logical reasoning to explain how a simple algorithm works Understand the opportunities computer networks offer for communication and collaboration.		Select, use and combine a variety of software (including internet services) on a range of digital devices to accomplish given goals, including collecting, analysing, evaluating and presenting data and information.	
History	Tudors <i>British History beyond 1066</i>		Ancient Greece <i>Its achievements and its influence on the western world</i>		The Industrial Revolution <i>British history beyond 1066 / Local history study</i>	
Geography	Locate the world's countries, with a focus on Europe and countries of particular interest to pupils. Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.		Devise maps of geographical areas with keys and grid references. Use the eight points of a compass, four-figure grid references, symbols and keys to communicate knowledge. Use fieldwork to observe and record the human and physical features/processes in the local area using a range of methods.		Identify, explain and compare the different counties of the UK. Use maps, atlases and computer mapping to locate the different counties and describe the features studied.	
D&T	Develop and design ideas using a range of different sculpting techniques, such as changing shape with the use of sculpting tools.		Understand and use mechanical systems in their products, such as gears, pulleys, cams, levers and linkages.		Select from and use a wider range of tools and equipment to perform practical tasks, such as cutting, shaping, joining and finishing.	
Art	Develop and share ideas in a sketchbook and in finished products.		Learn about the great artists, architects and designers in history.		Improve mastery of techniques	
Languages	French					
RE	Christianity, Hinduism, Sikhism and Secularism					
	Are science and religion in conflict?	What makes a good leader worth following?	How can you decide what makes a good life?	Why do some people say life is a journey?	How can we find out about religion through creative art?	What does it mean to belong?
PE	Hockey Social Distance PE	Dance – Space Football	Gymnastics – Rolling & travelling low Basketball	Dance – Around the world Dodgeball	Gymnastics – Arching and Bridges Tennis	Cricket Tennis
Music	To play and perform in solo and ensemble contexts, using voice and playing instruments with increasing control and expression. Violin		To appreciate and understand a wide range of high-quality live and recorded music from different traditions and from great musicians and composers. Brass		Play and perform in solo and ensemble contexts, using voice and playing instruments with increasing accuracy, control and expression. Brass	
PSHE	This is Me!	VIPs	Dream Big	Growing and Changing	Healthy Body, Healthy Mind	Our World
	Anti-bullying: KiVa	Anti-bullying: KiVa	Anti-bullying: KiVa	Anti-bullying: KiVa	Anti-bullying: KiVa	Anti-bullying: KiVa
	RRSA Curriculum Class Charters	SRE	RRSA Curriculum Class Charters	SRE	RRSA Curriculum Class Charters	SRE